

DIGICON

UDLHE Network



DIGICON 2022

- A UNIVERSAL DESIGN FOR LEARNING MAKERSPACE -

October 18-20, 2022

CALL FOR PROPOSALS

Proposals are due May 1st, 2022.

Are you passionate about collaborating, making, learning, exploring, and sharing UDL practices in Higher Education? Do you have the mindset of a maker – creating, tinkering, learning in a hands-on fashion, and thinking critically about UDL practices? If so, we want to learn about the work you're doing. Whether you are new to UDL or whether you are an experienced practitioner, join our community to share common interests, network, collaborate and respond to the current challenges and opportunities of UDL practice in Higher Education.

Share your work with other UDL makers at the third Digicon conference in Universal Design for Learning in Higher Education (UDLHE) – *A Universal Design for Learning Makerspace*. In this virtual conference, we will create a unique learning environment that encourages boundless exploration, invention, questioning, and problem solving. Digicon 2022 is an incubator and accelerator of innovation in UDL practice, where curiosity and imagination can come to life in a playful atmosphere that encourages

risk taking, imagination, and the perfect environment to experiment, where the emphasis is on making rather than consuming, and where attendees can learn from each other in collaborative, experiential fashion.

The wider context of UDL is important to us. So, whether you are faculty, an administrator, a disability service professional, a professional learning facilitator, instructional content designer, educational developer, student, or someone else with an interest in UDL practice, if you are involved in the implementation of UDL in Higher Education in some way, join us!

In line with our makerspace theme, we are seeking creative and innovative session formats that reflect key values of the makerspace – collaboration, creation, tinkering, problem-solving and imagination. We invite you to propose your own session format. However, the following are suggested formats.

Ideas for Full-length Session

- **Ask Me Anything** – Advanced UDL practitioners, let us pick your brains. Host an ask me anything (AMA) session on a UDL topic or for a specific audience to support interested colleagues.
- **Braindates** – Share your knowledge, experience, skills and expertise with UDL, with like-minded colleagues by leading a UDL brain dating session.
- **Design Workshop** - Lead a collaborative maker space to design a UDL-inspired solution. Options might include a learning space (in-person or online), communication for a specific audience (e.g., flyer, infographic, video, etc.), or an activity or assessment.
- **Panel Discussion** – Have a special topic in mind? Convene a panel of experts or students to share perspectives and expertise.
- **Problem Sharing** – Do you have an instructional problem that UDL practitioners can help solve collaboratively? Host an interactive problem-sharing session.
- **Rubrics Share Fair Poster Session** – Share rubric(s) that evaluate multiple means of Action & Expression in a single assignment/activity and help others to create their own rubric(s).
- **Solution Rooms** – Brainstorm and workshop UDL solutions to instructional challenges or learning bottlenecks.
- **Student Co-Creation** – Harness the power of the collective student experiences and perspectives by co-creating a UDL activity, assessment, course, curriculum etc., with students.

- **Student Perspectives Roundtables** – Students, share your thoughts on how UDL has affected your learning or your future teaching. Instructors, invite your students to share their experiences with UDL.
- **Supporting UDL Implementation** - Do you support others with UDL implementation in an education setting? Host a collaborative session to share ideas and create resources on supporting others to implement UDL.
- **Teach a session** – Sometimes the best way to learn something is to experience it for yourself. Teach a session that exemplifies UDL practice.

How to submit a Proposal

1. This form is for you to prepare your submission. Please download or copy it and fill it out at your leisure.
2. **When done, please submit your answers (or audio/video upload) to our Proposal Submission Form.**

Proposal Form

Full session description

Please provide an in-depth description for the selection committee as requested in the table below. Your submission could be a written proposal or any type of multimedia (such as a video or audio recording).

[Link to proposal submission form](#)

Agreements:

Session availability: If your session is accepted, we may ask that you be available to present in different time slots on different days OR to make your presentation available in an intentionally asynchronous format (in addition to the primary synchronous format). This is to better accommodate our participants from around the globe, etc.

Would you be willing to do so?

- Yes
- No
- Maybe

Accessibility compliance: We value accessibility highly. If your session is accepted, we will ask you to apply best contextual practices for accessibility in your materials (e.g., caption videos, use sufficient contrast in presentations, etc.). Are you willing to do so (we can help as needed)?

- Yes
- Yes, but I would need assistance on that. Please get in touch with me.
- No

Which format would you like to submit your proposal description?

- Written text - You will copy/paste or type answers to the following questions into text boxes
- Multimedia - Video or audio - You will record up to 5 minutes addressing the questions and submit a URL to the recording.

Criterion	Question and Answer	Quality Description
<p>Session title</p> <p>(100 characters or less, for both written and other multimedia proposals).</p>	<p>Please provide your proposed session title</p>	<p>Not applicable</p>
<p>Abstract</p> <p>(150 words or 1 minute of recording)</p>	<p>Please provide a short, interest-grabbing description for attendees. You can submit this as a written statement or as a short video teaser in an accessible format with captions. If video, please provide a link.</p>	<p>Captivate readers or viewers with your description of an interesting strategy, idea, issue, or problem in UDL in Higher Education and the proposed takeaway(s) for the session. The abstract includes a clear explanation of the session.</p>

Criterion	Question and Answer	Quality Description
<p>Session format</p>	<p>Please select an interactive session format that engages and involves the audience in the UDL Makerspace.</p> <p>This can be considered tentative. Someone from the Digicon Team will follow up with you to discuss your format and (if beneficial) brainstorm ideas and suggestions with you upon acceptance.</p> <p>Please be aware that we do not offer presentations as session formats, due to the interactive nature of a Makerspace conference.</p> <ul style="list-style-type: none"> • Ask Me Anything • Braindates • Design Workshop • Panel Discussion • Problem Sharing • Rubrics Share Fair Poster Session • Solution Rooms • Student Co-Creation • Student Perspectives Roundtables • Supporting UDL Implementation • Teach a session 	<p>The session format clearly suits the session as described in the criteria below.</p>

Criterion	Question and Answer	Quality Description
Session strand	<p>Please choose the strand that would be most relevant for your session:</p> <ul style="list-style-type: none"> • Asynchronous vs. synchronous teaching and learning • Direct application of UDL • Equity & justice • Fostering high quality learner techniques and strategies • Getting started with UDL • Instructional design • Professional development • Promoting increased networking and collaboration • Research • Student experience • Technology • Other: Please specify 	Not applicable
Ideal Audience	<p>Please choose the audience that your session would be most relevant for. Someone who is involved with... (up to three choices).</p> <ul style="list-style-type: none"> • Administrative staff • Assistive technology specialists • Educational Developers • Graduate students • Higher Ed professionals • Higher Ed support staff • Instructional Consultants • Instructional Designers • PhD- & postgraduate students • Researchers • Others 	The proposal clearly aligns with a specific target audience in the field and offers significant considerations for that audience's practices.

Criterion	Question and Answer	Quality Description
Audience level of UDL expertise	<p>Please identify whether your session is aimed at beginners, intermediate, or advanced UDL practitioners (multiple answers possible).</p> <ul style="list-style-type: none"> • Beginner • Intermediate • Advanced 	<p>Not applicable</p>
Topic Description and Relevance (150 words or 1 minute of recording)	<p>Please clearly describe the topic of your session, why it is relevant to UDL in Higher Education, and how your session contributes to current issues in the field.</p>	<p>The presenter clearly describes how the session topic relates to and contributes to UDL in higher education. The presenter also ensures that the topic is applicable to the stated ideal audience.</p>

Criterion	Question and Answer	Quality Description
<p>SMART Objectives</p> <p>(150 words or 1 minute of recording)</p>	<p>Please provide Specific, Measurable, Attainable/Actionable, Results-based, Time-bound (SMART) objectives and connect how these objectives will create conditions for participants to develop their profession.</p>	<p>The presenter clearly describes how and how soon participants can apply this session to their practice or research, e.g., by influencing one or more of the following:</p> <ul style="list-style-type: none"> • knowledge (concepts, information, principles, theories, research - demonstrative knowledge) • aspirations (desire, motivation, internal drive) • skills (capacity to implement; know-how; procedural knowledge) • Mindset (awareness of session topic in authentic situations)

Criterion	Question and Answer	Quality Description
Participant Engagement (150 words or 1 minute of recording)	Please describe how you will facilitate participants' active engagement within the UDL Makerspace. For example, describe ways you will facilitate the participants' collaboration, creation, and problem-solution for the topic of your choice.	The presenter clearly outlines the proposed session, with clear examples of how the session relates to the Makerspace theme (with activities, media, or tools to be used). The presenter justifies how the proposed session format facilitates participant active engagement with the content, the presenter(s) and/or other participants.
Application of UDL Guidelines (150 words or 1 minute of recording)	Please explain how you will implement the UDL guidelines in your session so that it is universally designed with regard to participant diversity.	The proposed session shows clear evidence of strategies for implementing UDL guidelines (different modes of representation, engagement and action/expression). The description includes specific explanations of adaptations for a variety of learners (visual/hearing impaired, second language learners, international participants etc.)

Presenter information:

In this section, we will ask for the name, title/position, institution, country and time zone and email-address of presenters as well as co-presenters.

Submission and GDPR statement

By submitting your proposal, you agree to allow UDLHE to access, store and review the personal information you entered. This information will be used for proposal communication and presenter information on accepted sessions only.